

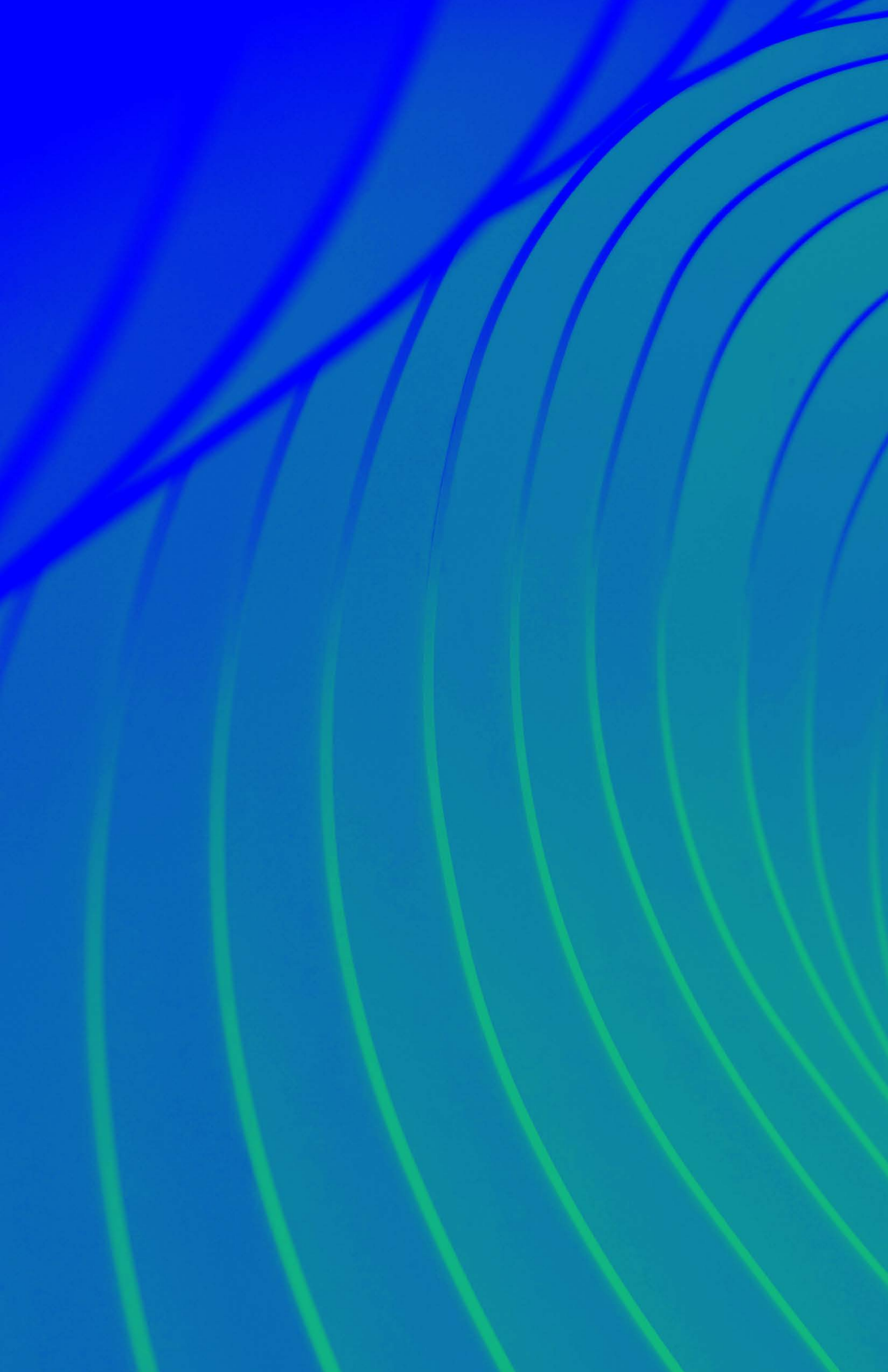
School of Art and Design
Graduating Student Exhibition

MENSWEAR



State University
of New York





School of Art and Design
Graduating Student Exhibition

MENSWEAR

The Fashion Design Department proudly showcases these garments created by Menswear students in their fourth-semester capstone classes. All graduating student garments are first designed in their portfolio presentation class. Students construct their muslin prototypes, conduct fittings, and refine their garments prior to making final patterns. Once these fully sewn muslin prototypes, or “toiles,” have been perfected, students then cut each item using their final fabrications. Every original item incorporates construction details as well as the refined tailoring techniques perfected throughout the entire Menswear program. A recognized and respected designer critiques each student’s design and selects the best of these original submissions for display in the FIT Graduating Student Exhibition. Past critics have included Ben Stubbington of Theory; Italo Zucchelli for Calvin Klein; Doug and Ben Burkman; John Bartlett; Tim Hamilton; Abdul Abasi and Greg Rosborough; and John Varvatos.

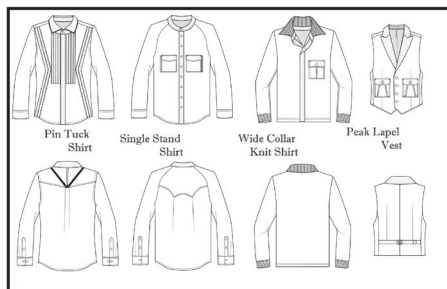
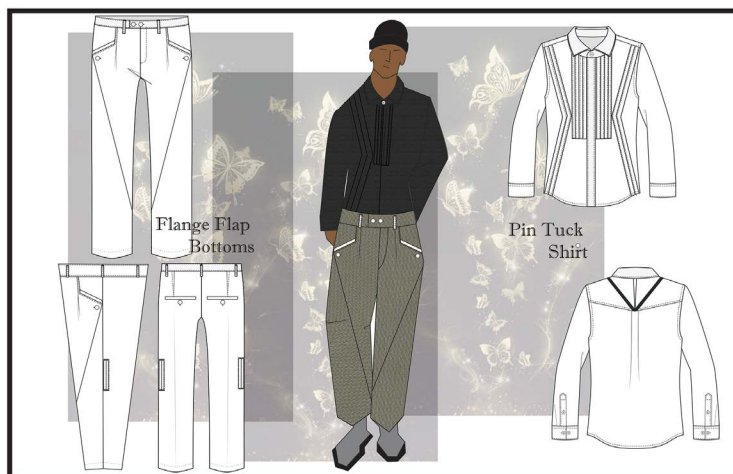


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Andy Arroyo

andy_arroyo@fitnyc.edu



FLAWS: REDEFINITION OF NEW YORK THROUGH A DESIRE, A DREAM, A VISION

Shirt, pant, digital art

I am a dreamer with an imagination that is far ahead of my time. I believe in the power of oneself. The collection I designed is based on the attitude and energy of the individual seeking elegance and perfection. I choose this specific topic because I use my journey to add meaning for others, so they can relate and be interested. I have redefined my life and dreams through the objectives and goals that I had set for myself. The attitude with which I approach situations is always positive, even through tough times, like today's world pandemic. I believe our attitude determines how we choose to live and act toward anything that we might want to pursue.

My goal is to cause an effect on others so they can also act and move toward any goals and dreams they desire.

Joshua Brown

joshua_brown2@fitnyc.edu



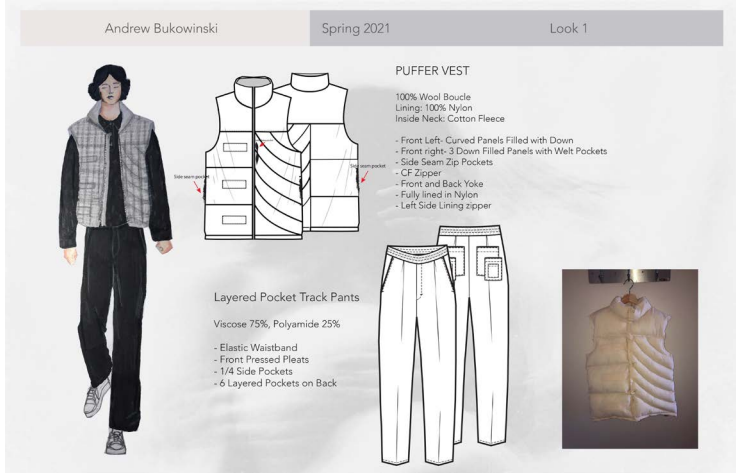
THE FOUNDATION
Digital art, Kaledo suite
software

As with most institutions that have made it to the international stage, I find that, although they provide the world with a good foundation for how to operate, they also leave room to be better. My want to design stems from the desire to self-improve in something I am passionate about- to create meaningful, quality products for the world, and to achieve something with my life which I can be proud of. Utilizing the model the fashion industry has laid out before me, I plan to strive to do my best to expand upon it, do things how I best see fit despite industry standards, and give morally/ethically conscious consumers a reason to believe in the practices of fashion companies again. My work is a reflection of my hope to see the world steadily improve upon its already great stature.

My goal is to create and successfully operate a lifestyle company that operates outside the traditional norms of the industry, while still being recognizable to its patrons.

Andrew Bukowski

andrew_bukowski@fitnyc.edu
@andrewbuko



SCENTS AND MOMENTS (PLAID PUFFY VEST WITH CASUAL CROPPED PANTS)

Digital art

The title “Scent and Moments” describes the reminiscence of memories to smells. Thinking about a time where you remember what that moment smelled like. The smell of fresh air or the smell of a perfume worn by a person you love. Happy moments, happy memories.

My design inspirations come from a background of formality, bon vivant attraction, and non-conformity. There is a standard that is created by society, but no matter where you stand on the scale, you have the right to feel confident and unique. I design with an idea of masculinity that is mashed with feminine elegance and confidence. The creation of those ideals is soft, harmonic, flowing, yet punk and rebellious, with an impression of luxury and confidence.

My goal is to create interesting and beautiful things that I admire in a moment, but pursue my desire to learn, mature and progress with my work. I also want to continue to enjoy fashion from the past, and in the present, while also working to be a part of the future of fashion and design.

Cody Cannon

cody_cannon@fitnyc.edu



**FIGURES FROM A LINE DRAWING
COLOR, COMPOSITIONAL, AND
DYNAMIC INSPIRATION FROM
THE BAUHAUS PAINTINGS OF THE
EARLY 20TH CENTURY.**

Watercolor, marker, pencil

Possibilities of moving beyond representation
... interplay of line, form, color and space...
colors of varying transparencies to alter
special perception ... enamel and steel.

John Castera

john_castera@fitnyc.edu
@lavish_habits



UNTITLED

Markers, pencils, fabrics

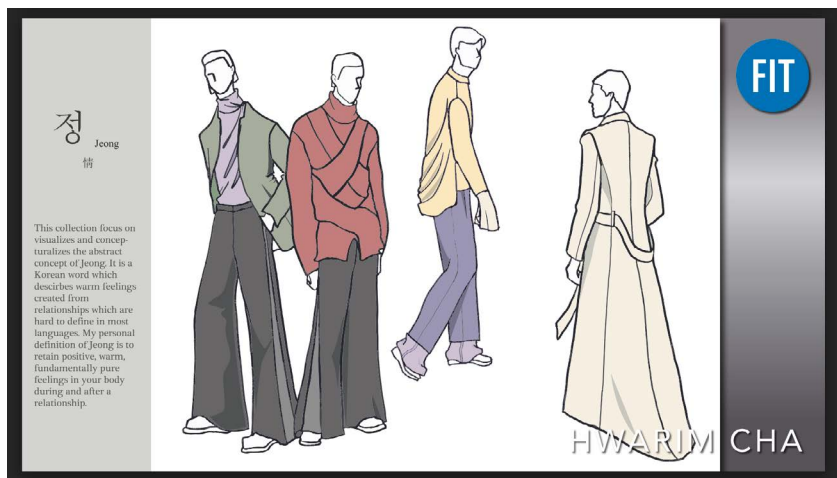
I was born and raised in Queens, New York. I spent a decade of my adult life in the automotive repair industry before pursuing a career in menswear. My technical background and keen attention to detail gives me the edge that I need to stand out. My creative expression is heavily influenced by my upbringing in the '90s, car culture, and NYC. Combining clean aesthetics and intense focus on function and form, I aim to be a socially and culturally aware designer who is more concerned with longevity than chasing trends.

My goal is to continue honing my craft and to launch a brand of my own in the future.

Hwarim Cha

hwarim_cha@fitnyc.edu

@blossomforest



JEONG Digital art

Originally from South Korea, I studied women's wear at Seoul Women's University before transferring to the Fashion Institute of Technology. I believe that clothes have feelings that can be expressed by the hardness and softness of the fabrics and the construction of the garments themselves. Wondering if they can convey one's individual identity through the sensual and technical qualities of apparel, I was motivated to explore menswear, to break it out of its historical perspective and traditional norms. This has brought my designs to the intersection of transcendent fabric design, forward construction, and innovative details. This collection focuses on the abstract concept of "Jeong." It is a Korean word which describes warm feelings created from relationships, which is hard to describe in most languages.

My goal is to create men's clothing that women want to try on, too. I will design clothes that people will want to buy based on their artistry and aesthetics.

Hoover Chung

hooveryuhau_chungi@fitnyc.edu
@hoovolution



JEONG

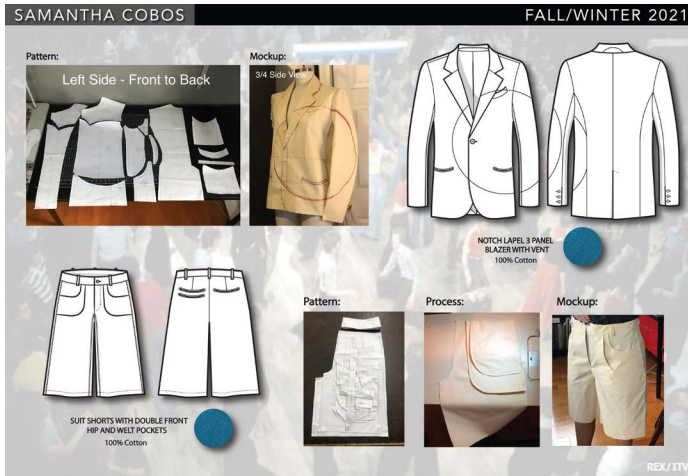
Digital art, fabrics

Anemoia is a fall/winter collection inspired by the cinematic aesthetics of the contemporary arthouse LGBTQ films from around the globe, including works from Gus Van Sant, Almodóvar, Wong Kar-Wai, and Xavia Dolan. This poetic neo-romantic collection creates an effortless modernist styling, with a sense of comfortable softness and fluidity, making a quiet statement to just be your unique self.

My goal is to create an alternative image of masculinity in menswear that conveys softness, which doesn't mean weakness. Men can still be portrayed as strong, with thoughtfulness and inner intellect in mind, while caring about others.

Samantha Cobos

samantha_cobos@fitnyc.edu



BIG FLAME 1977 – THE DECADE THE WORKING CLASS BECAME AN INFLUENCE FOR HIGH FASHION

Mixed media, digital art, muslin prototypes

I am a New York native unisex designer, and I began my interest in fashion design in high school. I attended the High School of Fashion Industries as a women's wear major, where I learned the basics of design and construction. I had the privilege of being a Season 1 contestant on the Lifetime television show "Project Runway Junior," where I became a first runner-up. This journey helped me to learn to work with others, communicate in teams, experience constructive criticism from fashion design mentor Tim Gunn, and taught me how to work in a competitive environment. These opportunities have driven me to learn more about the design aspect of the fashion industry, resulting in my having earned an AAS degree in fashion design and in menswear at FIT. Now I'm continuing on to earn my BFA in knitwear. My work serves as a representation of the importance of unisex design.

Tristan Holt

tristan_holt@fitnyc.edu

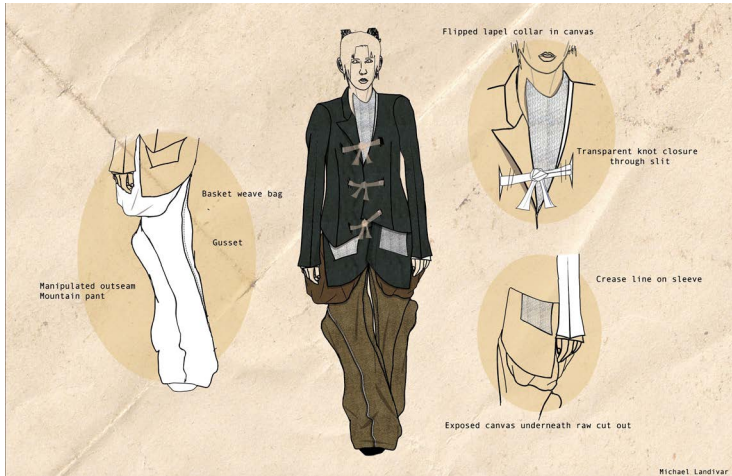


UNTITLED
Digital art

Being inspired by art is what has inspired this collection of work. From the colors to the abstract visuals that one may see in paintings, I bring that concept to fashion. Looking at the body as the canvas and the clothing as the paint, I created a masterpiece in this collection.

Michael Landivar

michael_landivar@fitnyc.edu
@michaellandivar



CARRY THIS FOR ME Inspiration, mood board

Presented is a fraction of “carry this for me,” a collection named after an experience in Otavalo, Ecuador.

My goal is to continue to build the ancestral connection within. We all have substances tied to us from the past.

Emee Mathew

emee_mathew@fitnyc.edu



UNTITLED

Colored markers, pencils

“When the Earth hurts, we hurt”

- Theodore Roszak

Ecopsychologists believe that humans are inherently interconnected with nature, but modern living prevents most people from consciously recognizing this deeply embedded attachment. Man and nature must spend more time to rekindle the passion. Inspired by the Wordsworthian love for nature and the ideals of Romanticism, individual craftsmanship takes precedence.

Aaron Niu

aaron_niu@fitnyc.edu
@oxandtree



DREAMS IN THE MIST

Color markers, pencils, digital art

When I design, I seek to combine the past with the present to find the future. Who we become cannot be divorced from where we were. Our creations are built upon generations of experimentation and refining. We step in to use these tools and continue refining them for those who follow us. I believe hybridizing creates exciting potential Old and new. Analog and digital. Natural and synthetic. When you break these boundaries of classification, then anything is possible.

My Goal is to follow God to the best of my abilities, and to let every single person know they are loved and valuable.

Calvin Padilla

calvin_padilla@fitnyc.edu



HUMBLE SNOB

Multiple fabrics, wool, denim

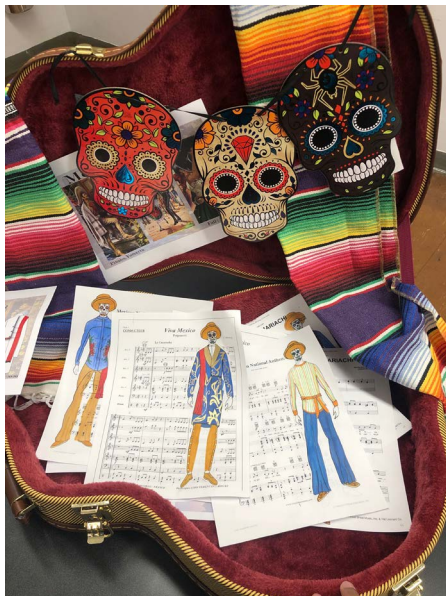
I try to create a blend within opposites. As a designer, I am looking to take an expensive fabric initially created for high-end suiting and manipulate it to fit well with any outfit. I am also interested in taking elements that are normally part of the inside of a garment and showcasing them on the outside. I feel that my ability to shift the use and presentation of high-end fabrics will allow me to blur the lines between urban culture and high-end tailoring. I can achieve this by relaxing silhouettes, adding the roughness of New York City with

industrial elements. As a menswear designer, I love to observe and absorb. I'm inspired by everyday people because I believe they truly create trends. To me, the modern man is an individual with a fashion sense who wants to be comfortable and unique but does not need to stand out.

My goal is to solve common problems of the modern man by combining tailoring techniques and utility with relaxed silhouettes.

Yomayra Pinales

yomayra_pinales@fitnyc.edu
@Pinalesdesigns



MEXICO LINDO

Color markers, pencils, fabrics

I am considered a second-generation immigrant and I carry that with pride, always. My mom is from Tamaulipas, Mexico, and my dad was from Coahuila, Mexico; my inspiration for most designs is rooted deeply with my heritage. I'm very proud of what it means to be Hispanic/Latin/Mexican and I try to show that with each design I make. I try to take classic looks of my community and give them fresh ideas that would be relevant in today's fashion.

My goal is to bring a little bit of my culture to the industry and show people what it means to me to truly be proud of where you came from. The ultimate dream goal is for my last name to be remembered as one of the great Mexican designers of my time.

Aris Tatalovich

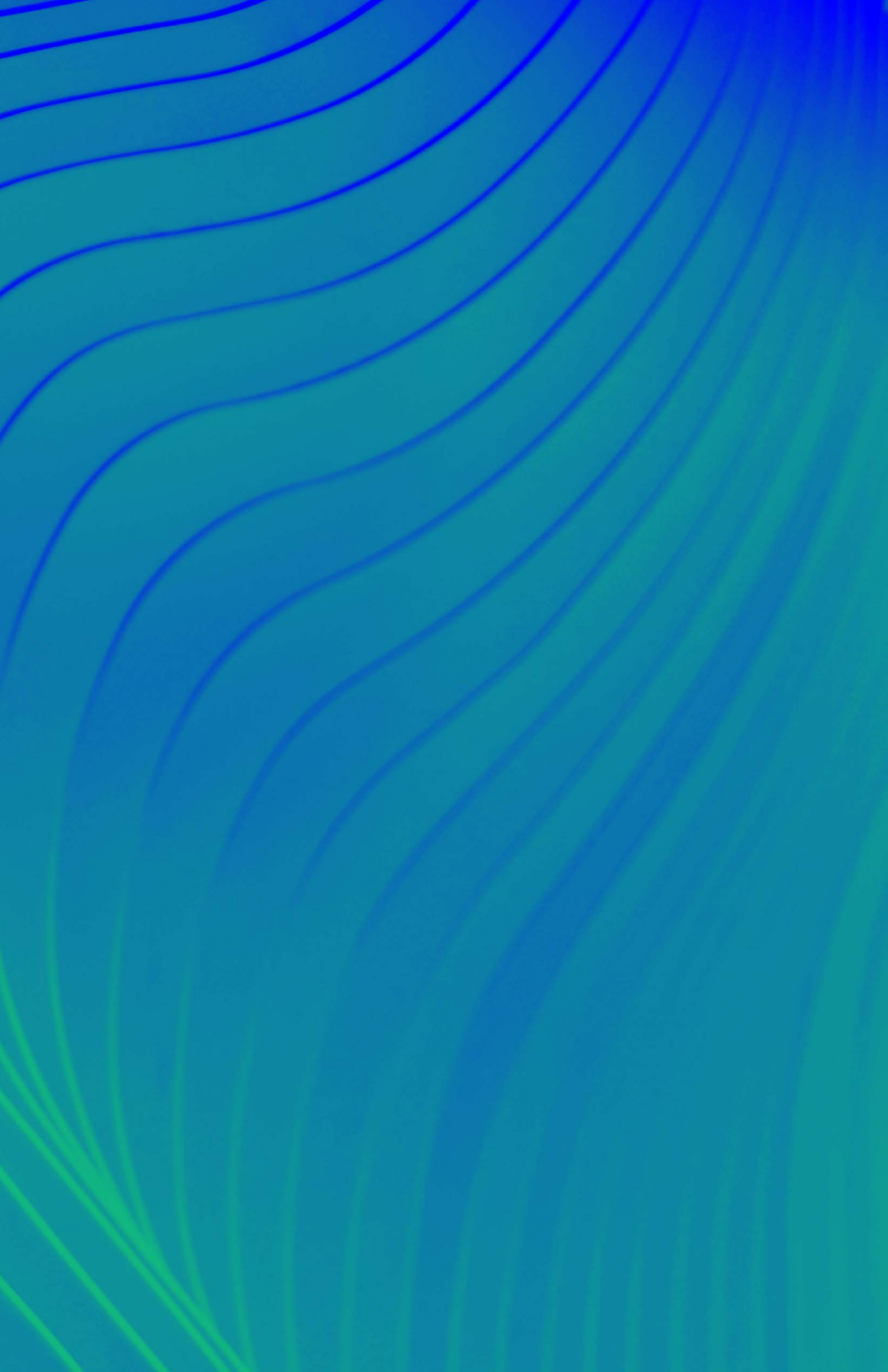
aris_tatalovich@fitnyc.edu



HARDWARE

Denim, cotton sheeting

The "Hardware" capsule collection was sparked by the products you may find in a hardware store. Everyone at some point has to visit a hardware store to pick up tools or materials for a project or renovation. I took some of this hardware from the store and turned it into wearable functional garments that resemble the look and feel of a hardware store.





Fashion Institute of Technology
School of Art and Design
227 W 27th Street
New York, NY 10001

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